

Timelines (Northflame)

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Prehistory (Northflame)

Pre-Universe:

[Kor's Emergence](#): An entity existing in the echoes of dead universes becomes sentient, and watches alone as many more universes are born and die.

[The Beginning](#): The current universe comes into being, formation of the stars and worlds and life beginning anew, as it always does.

Prehistory:

[Ne's Emergence](#): Kor finally has another being to interact with, and its life changes forever. Ne can even let Kor tag along for brief ventures in present reality by connecting with its mind

[Exodus of the Norn](#):

[Evolution of the Planet](#): Life on the Planet, influenced by the presence and interest of Ne (and subsequently Kor) begins to take strange new turns; the Norn are likewise involved in the ecosystem as they never have been before. The development of humans will be the most significant of these changes, and their contact with the creatures of energy.

Pryori History

(1800 BC)~2500:

-The early stages of the [Pryori Dominion](#); during this time, the civilization worships the Aurora, and through this focused meditation connects with the [Norn](#)

-The Norn eventually reach back, and a symbiosis begins to form, in which trained Northflame priests are bonded with Norn spirits; these "[Witches](#)" use a combination of knowledge and connection with the supernatural to alter reality at their whim in many regards

(1800-1300) ~2500-2000:

-The Pryori Dominion advances rapidly in technology, infrastructure, and magic—their spread south from the isle that would one day be known as [Lisidion](#) first involves peaceful interaction, but over time, turns more and more towards colonization and assimilation.

-This causes some growing discord within the Dominion, among both humans and Norn, who are connected to those Witches cultivated among other civilizations (largely in the predecessor nations to [Lifáraen](#))

-Eventually, rebellion breaks out, which over time turns into a true and terrible civil war within the Dominion and against those nations it threatens to consume

(1200 BC)~1900:

-[Lodin Volsyr](#) and [Vani Taalesin](#) are born

(1150 BC)~1850:

-The Dominion launches an operation to control its unruly citizens through magic; however, the device does not account for the resonance that occurs between the spirits and minds of its targets, which triggers and uncontrolled catatonia of all life in Kheld, and begins spreading across the planet.

-The Death of [Nheo](#); the entity ignites itself into an equivalent of a coronal mass ejection; this unexpected even damages the satellite array that acts as a relay for the device, and ends the engine's effect.

-[Kor](#) is devastated by the loss of its only friend, and shatters; the pieces that tries to follow Nheo intermingle with other spirits over the next few decades, and form the basis of the [Tarnished](#) lineages: **Coin** (Hope/Bargaining), **Chain** (Yearning/Dwelling), **Shroud** (Fear/Panic), **Mask** (Denial/Abandon), **Ring** (Shock/Numbness), **Key** (Determination/Acceptance), **Mirror** (Loneliness/Isolation), **Adze** (Rage/Retaliation), **Grail** (Confusion/Helplessness), **Shears** (Rest/Surrender), **Spade** (Guilt/Shame), **Song** (Despair/Sorrow), and finally **Crown** (Control).

(1100 BC)~-1800:

-The Revenge of **Corrigan**; [Tarengbeth](#) is built as a haven for the loyalist Witches and Tarnished; [Orë the Tarnished Crown](#) begins their eternal vigil below the fortress.

-Those Pryori that are allowed to survive the devastation are forced to join other nations, most moving to Lifáraen.

-[Thorus the Tarnished Ring](#) is captured and killed by the remaining leaders of the Pryori Dominion, conveying the message of Corrigan; he is unable to pass on his Tarnish, permanently reducing the host's number to eleven.

Pre War History (Northflame)

(720-700 BC)~~1420-1400:

-A massive volcanic event forces the [Lhakhik people](#) from their homeland; the Lhakhik people arrive on the Kheldian Continent, and take up their name. Shortly after, one of the surviving clans discovers [Tarengbeth](#), meets the surviving civilization there, and integrates. They found the [Haghethik](#) religion.

(0 AD)~~700:

-[Elhash the Great](#) conquers the disparate Lhakhik territories to bring them under a single rule, creating the [Elhasharhik Empire](#)

(200 AD)~~500:

-Internal turmoil—spurred by the philosophies of [St. Belorv](#)—cause the country of [Belorvhar](#) to secede, and the Elhasharhik Empire falls soon afterward

~400:

-The [Lhakhik Empire](#) is formally established, and begins to stretch southward. At a similar time, the [Kardarnl Empire](#) is established from the remains of previous dynasties and regions. They begin to stretch northward as well as southward.

(600-700 AD)~~100-0:

-The tenuous peace between Karda and Lhakhar snaps, leading to a war that lasts roughly a century.

-[Lisidion](#) is (re)discovered and settled by refugees and runaway slaves of the war seeking a new land for themselves, aboard the ship *the Lisidë*; over the course of the following decades, a new culture develops

-The war is brought to an end when a group of [Lisidionites](#) and refugees from mixed backgrounds encounter a pryor, [Vani Taalesin](#), on Lisidion; Vani proposes a possible, supernatural means of bringing an end to the animosity between nations, and setting a standard for peace that may continue its influence for generations to come.

Post War History (Northflame)

(700 AD) 0:

-The [Treaty of Carmith](#), and the end of the war, marks the turning point in measuring time for both [Karda](#) and [Lhakhar](#), becoming the new year 0.

-The capture of many [Norn](#) allows the [Pryors](#) to regain some power and begin new experiments.

-The land taken from [Lifáraen](#) is returned in war reparations.

-The County of [Aracon](#)—named for the fictional paradise created in bedtime stories by the group for a child ([Kloë](#)) in their care—is established by survivors of those who summoned the Norn; the forest, still containing the engine created by those who sacrificed themselves ([Sabelleus of Lisidion](#), who gave himself for the future of children; [Tyrhía Odrhin](#), who gave herself for history to mark; [Marin Arkshaw](#), who gave themselves in defiance of power; and [Vani](#), their Pryor companion, who believed staunchly in the end of all tyranny)

200:

-The fall of the first Kardarnl Empire; several countries are formed from the remnants. Lhakhar and Lifáraen agree to maintain the Treaty of Carmith with all of them that will uphold the peace.

284:

-Solar maximum; the first generation of [Witchlings](#) is born after years of initial experimentation

~800-1100:

-Age of Sail; cultural and goods exchange becomes widespread throughout Kheld

814:

-[Jharik](#) is born a Witchling to [Zheyda the Tarnished Coin](#)

818:

-When Jharik's (4) nature is made clear, Zheyda—to protect her child from her fellow [Tarnished](#)—takes him to the Forest of the Norn, beseeching the minds of the engine to protect her son, for whom they are in many

ways responsible. The minds protect and tend to the child for a week or so before they manage to summon other humans to adopt them.

821:

-Zheyda kills herself in grief—she fails to pass on her Tarnish, and thus their numbers are permanently reduced to ten.

830:

-[Crown Prince Drhani](#) is born

836:

-[Prince Dimir](#) is born

834:

-Jharik (20) ventures back into the Forest of Norn and speaks to the minds of the engine

836:

-Jharik (22) publishes [A Light in the Woods](#)

840:

-[Nhílus](#) is born

845:

-Jharik (31) publishes [The Fool's Tale](#)

851:

-Jharik (37) and Crown Prince Drhani (21) of the Lhakhik Empire disappears during a voyage in the North and is presumed dead; Prince Dimir (15) is named the heir to the throne

854:

-Jharik (40) is sent to [Ehlíath](#) as an agent of the Pryors, having agreed to do so to save Drhani (24); he has since been trained to better harness his abilities

-Jharik meets [Lodin](#), and learns the truth of [Corrigan](#) and the Tarnished, as well as his personal history with the order

-The Emperor of Lhakhar dies of illness, and Prince Dimir (18) ascends the throne

856:

-Jharik (42) returns to the North intending to rescue Drhani, with the help of the [Serelat the Tarnished Mask](#) and his apprentice Nhílus (16); however, he finds the once Crown Prince has been thoroughly converted to the Pryors' cause, and are forced to retreat

-Serelat is killed in the venture, and Nhílus inherits his Tarnish

857:

-Drhani (27) "miraculously" returns, and attempts to reclaim the throne; this causes a schism ultimately leading to civil war, as Jharik (43) and the Tarnished aid Sovereign Dimir (21) in thwarting the former heir

(1562 AD) 862:

-The civil war comes to an end, with the Lhakhik Empire fallen and divided into [Dimirha](#) and [Endhar](#)

-A summit is held in Aracon to establish that both Dimirha and Endhar will continue to honor the Treaty of Carmith, despite being two separate nations.

865:

-Jharik (51) publishes [The Left Hand Wall](#)

~862-900:

-The cost of the civil war requires the royal family of Dimirha to cede power, rights, and land to nobility. Power begins to shift toward the aristocracy.

884:

-[Erida Vyke of Kadar](#) and [Olandr Vyke](#) are born Witchlings.

917:

-Jharik (103) returns to the Forest of Norn to pass away in peace

924:

-The country of [Kadar](#) consumes and unites several bordering nations—through diplomacy, coercion, and perhaps some supernatural influence—to become the second Kardarnl Empire, under Empress Erida the Burning Star (30). After some negotiation in Aracon, the Treaty of Carmith continues to hold fast between Dimirha, Endhar, Lifáraen, and Kadar (against the expectations of many) but with an addendum of mutual support in times of conflict against nations that are not among those bound by the treaty.

925-930:

-In response to the growth of Kadar, the remaining countries of southern Kheld unite into the [Aka'thei States](#) in an attempt to both consolidate power and maintain their cultural/governmental independence

-In the following decades, both minor and major conflicts will break out between Aka'thei and Kadar, with victories and losses on both sides; Dimir and Endhar, still bound by the treaty, provide aid to Kadar when they must

927:

-Empress Erida (33) moves the Capital to [Dannar](#), further south; secretly, this is to avoid the influence of the Norn, which she can sense strongly and wants to defy. Olandr (33), sensing the Pryors displeasure, leaves her service to continue fighting the Rust.

954:

-[Mharika "Lovely Mhari" Rhaldon](#) is Born a witchling.

964:

-[Yaru "Dancer," Seddik "Mourner," and Hane "Nightmare"](#) are born witchlings. Over the course of their childhoods, Olandr (80+) finds and adopts them all.

976:

-By Imperial decree, (cult assassins composed of [Arkshaw](#), other families that use a particular venom to instill certain traits) is reestablished, and old lore regarding their methods exhumed from various archives.

982:

-The Royal Family declares the capital of Dimirha to be [Vhardon](#) and relocates there, leaving Ehlíath and the Palace of [Tarengbeth](#) behind; the nobility capitalizes on this shift to further their control over the country's economics

-Criminal enterprises, consequently, gain stronger footholds in the nobility's bids for power and assorted machinations to circumvent the law and gain advantages over their competitors

984:

-[P'Iharin Cras](#) is born

989:

-Mharika (35) becomes a pirate captain, gaining the notorious title of "Lovely Mhari." Olandr (105) sees an opportunity, and brings his charges (25) to her; the crew of witchlings becomes feared far and wide. Olandr turns Mhari's ambitions toward that which would aid the Pryors.

993:

-Olandr (109) dies. Mharika (39) decides to act upon his final wish.

994:

-Lovely Mhari (40) and her crew attack and occupy Ehlíath, using the solar maximum to their advantage; ultimately, however, they are all defeated and executed. In the wake of the chaos, the Witch Hunters are formally established within the Weave Covenant, in part through the machinations of the Tarnished.

998:

-Empress Erida (114) dies, but her policies of imperial expansion continue to pervade the culture of Kadar

1004:

-P'lharin (20) is abducted by Pryors while assisting in a exploration of the northern reaches of the planet

Advent of the Crime Age

~1040-1110:

-Advancements are made in electrical based technologies, including batteries, capacitors, and so forth.

1066:

-[Halsh Athurley](#) is born

1081:

-[Sarhía Rheve Lhe'Grylhen](#) is born

1084:

-[Jhin "the Ashtaker" Arghast](#) is born a witchling.

1087:

-[Sirhensa Klane](#) is born

1089:

-[Ghul Hanley](#) is born

1096:

-[Grint Athurley](#) is born to Halsh Athurley (30)

~1100-1130:

-Studies in electricity and magnetism advance rapidly.

1101:

-[Klhoster Mharius vin Lhasker](#) is born

-[Vhanse Davrich](#) is born

1102:

-[Imhelda Dorsey](#) is born

-The first steam locomotive is invented

1111:

-[Ord Rindell](#) is born

1114:

-[Nikodareus Mharsh](#) is born a [Witchling](#)

1116:

-[Alma Larkland](#) is born

1117:

-Author [Lumie Davenport](#) is born

1118:

-[Nullhen Pine](#) is born

-[Brhen Athurley I](#) is born to Grint Athurley (22)

1120:

-[Tark Rennahue vin Krowley](#) is born

1121:

-[Grethir vin Halhance](#) is born

-[Latisha Hargrave Lhe'Aldwhick](#) is born

-[Aizn Morgoss n'Bardl](#) is born

1122:

-Halsh Athurley's (56) smuggling and fencing trade in [Ehlíath](#) grows large enough for him to be recognized as the city's first true [Crime Lord](#)

1123:

-More Crime Lords come to power in the Ehlíath, following Athurley's (57) example; Ghul Hanley (34) makes a shaky bid for control, as does Sarhía Rheve Lhe'Greyllhen (42)

1124:

-Sirhensa Klane (37) exploits Hanley's (35) weakness to seize control of his assets, becoming a Crime Lord

-Niko (10) composes theories of electromagnetism, but these go ignored due to them being ten years old

-[Silmon "the Braylhich Ripper" Wald](#) is born.

1125:

-[Hish](#) is born.

1126:

-[Lhash Morley](#) is Born

-[Sovereign Askha II](#) is born

1127:

-[Iyana Donahue](#) is born

-[Eldin Sofra](#) is born

1128:

-[Anya Bhekker](#) is born

-The first major railway is established in Ehlíath

-[The Wisp](#) (???) appears on the scene as a Crime Lord, first in rumor, then confirmed by actions and events; their assistance in stopping [the Time-Eater](#) (???) earns them even the Church and Watch's begrudging gratitude. The identity of the Wisp will remain a consistent mystery over the years to follow, and most believe the title to be handed down in secret from person to person.

1130s-1140s:

-The Industrial Revolution Begins, ramps up considerably between the 1150s and 1180s

-Factories are built in the southern districts of Ehliath near the Ghant; slowly, production plants begin to take over the nearby districts.

1131:

-Klhoster Mharius vin Lhasker (30) claims the title of Crime Lord by organizing the public exile of the Lhe'Greyllhen family.

1132:

-[Kinley Davrich](#) is born to Vhanse Davrich (31)

-[Rhoko](#) is born

1134:

-[Eramis Dhorum](#) and [Hyde Grimshaw](#) are born Witchlings, part of a more subtle generation that in some cases are unaware of their gifts

-[Khethlyn Kite vin Dresden](#) is born

-The first electric motor is invented by Nikodareus (20)

1135:

-Grint Athurley (39) inherits control of his father's (69) holdings, becoming Crime Lord

1136:

-[Gulr Draylock](#) is born

1137:

-The increasing pressure on the laboring classes and establishment of the [Factory District](#) provides the opportunity for organization, which owning classes declare illegal; as such, Vhanse Davrich's (36) consolidation of resistance marks them as a Crime Lord

-Nikodareus (23) invents a powered arc lamp (which takes some time to catch on)

1138:

-[Marl Larkland](#) is born to Alma (22)

1140:

-Latisha Hargrave Lhe'Aldwhick (19) claims the title of Crime Lord from the financially ailing Klhoster vin Lhasker (39).

1142:

-[Brhen Athurley II](#) is born to Brhen Athurley I (24)

1143:

-The Dhorum family moves to Ehliath

-Author [Shole Hearth](#) is born

1144:

-[Ofhelia Dyre](#) is born a Witchling

-[Sarhía Morley](#) is born a Witchling to Lhash (18)

-Eramis (10) discovers his abilities during the solar maximum Surge

-Nikodareus (30) Invents the telegraph and the Mharsh Code (Equivalent to our Morse Code, haha)

1145:

-Aizn Morgoss n'Bardl (24) claims the title of Crime Lord from Latisha Lhe'Aldwhick (24)

1146:

-Eramis (12) joins the church in self-loathing

-To support herself and her daughter Sarhía (2), Lhash Morley (20) turns to crime and rapidly gains notoriety in the criminal underworld

1149:

-Vhanse (48) names Nullhen Pine (31) their Crime Lord successor and steps down for health reasons

-The health reasons may be linked to the growing pollution in Ehlíath, specifically the Factory District, which some start referring to as "the Murks."

1150:

-[Anvephonë Smythe](#) is born

-Davenport (33) publishes [Of Snow and Silence](#)

-Vhanse (49) dies, succumbing to illness

-[Fienna Hirne](#) is born

1151:

-Sirhensa Klane's (64) disappearance leaves a power vacuum, filled by the new Crime Lord Ord Rindell (40)

-[Malnr Gallise](#) is born

1152:

-The Larkland family moves to Ehliath to expand their mercantile company

Recent History (Northflame)

1153:

-[Gaelyn Dauth](#) is born

-[Iyana](#) (26) and [Eldin](#) (26) get married

1154:

-[Keitof Surashen](#) is born in [Aka'thei](#)

1155:

-[Tharl Lawray n'Rothe](#) is born

-[Jhira Kellun vin Addhar](#) is born

-The Larkland family—Specifically [Alma](#) (39)—develops a partnership with [Imhelda Dorsey's](#) (53) shipping company

1156:

-The Ashtaker Arsons occur; in catching the witchling perpetrator, [Eramis](#) (22) achieves the rank of [Witch Hunter](#); he also catches the attention of the Pryors, who set about scheming a means of recruitment.

-[Silan Arkshaw](#) is Born

-[Crown Prince Askha II](#) (30) becomes the [Sovereign](#) of [Dimirha](#)

-[Grethir vin Halhance](#) (35) becomes the [Lord Seneschal](#)

1157:

-[Khinley Davrich](#) (25) claims the position of Crime Lord as “birthright” from [Nullhen Pine](#) (49); their control leads to widespread violence

1158:

-[Dunlat Moran](#), [Atyana](#) and [Muri Eisov](#), and [Crown Prince Askha III](#) are born

-[Rhoko](#) (26) kills Khinley Davrich (26) and becomes Crime Lord

-[Prilha Donahue](#) is born to Iyana (31) and Eldin (31) Donahue

1159:

-[Clovis Norandr Hald n'Rothe](#) is Born

-[Kanhía Mharius Lhe'Greyllhen](#) is born

-[Maevelyn Dauth](#) is born

1160:

-[Ridley Donahue](#), [Lisl Arkshaw](#), [Rhosus](#), and [Cassian Boyle Lhe'Aldwhick](#) are born

-Eramis (26) successfully hunts down the Braylhich Ripper, through which he is spoken to by the [Pryors](#), and warned of [Corrigan](#)

-[Brhen Athurley I](#) (42) inherits the title of Crime Lord from his father (64)

-Imhelda Dorsey (58) has [Ord Rinedell](#) (49) assassinated and becomes Crime Lord; [Marl Larkland](#) (22) is one of her lieutenants, due in part to nepotism

1161:

-Eramis (27) is introduced to the [Tarnished](#); he flees the [Church](#) and the city

-[Rhaze](#) is born

1162:

-[Flitch Ahlsund](#), [Jackdaw Moran](#), and [Esher](#) are born

-Eramis (28) joins [the Overseers](#)

1163:

-[Khella Airus](#) is born

-[Neantha Parrhack vin Krowley](#) is born

-[Merсер Donahue](#) is born

-Following Rhoko's (31) disappearance, [Hish](#) (38) reorganizes the factions of the [Murks](#) and becomes Crime Lord

-[Khethlyn Kite vin Dresdon](#) (29) takes the title of Crime Lord after [Lhash](#) (37) kills [Aizn n'Bardl](#) (42)

1164:

-[Col Arkshaw](#) is Born

-Anvephonë (14) is adopted by [Sir Tark](#) (44)

-[Sarhía](#) (20) elopes with her partner and flees [Ehlíath](#)

-[Ofhelía](#) (20) inherits the [Tarnished Song](#) by chance, when the former host is killed during a solar storm and thus unable to revive through the swarm.

1165:

-[Enford Larkland](#) is born to Marl (27)

-[Darhía Morley](#) is born to Sarhía (21)

-[Valeska](#) is born

1166:

-[Haedn Callowhen](#) is born

1167:

-Marl Larkland (29) is given the title of Crime Lord by the retiring Imhelda Dorsey (65)

-Seeking a better life for their fragile younger daughter than that of traveling merchants in [the Dustlands](#), the Dauth family moves from [Lifáraen](#) to Ehlíath. Instead, they soon fall on hard times, to the increasing cynicism of Gaelyn (14) and internalized trauma of Maeve (8)

1168:

-The Moran family moves to Ehlíath (Dunlat is 10, Jackdaw is 6)

-Eramis Dhorum (34) is elected [High Justiciar](#)

1169:

-Eramis (35) begins hunting [Niko Mharsh](#) (55) to recruit them, but they instead flee into hiding, vastly slowing their inventions and scientific progress

1170:

-[Trisetta Larkland](#) is born to Marl (32)

-[Shole Hearthe](#) (27) publishes the first installment of [The Journals of Sky Captain Altaira Lombard](#)

-Darlhía's (5) father dies at sea; her mother Sarhía (24) is presumed dead in the same wreck, but in fact kidnapped by Pryors; Lhash (44) adopts her orphaned granddaughter

-When her sister's skill with mathematics emerges but her parents reject the idea of putting it to use, Gaelyn (17) runs away from home, she leaves her younger sister Maeve (11) behind

1171:

-Major Plague Event sweeps through [Dimirha](#); Ehlíath is ravaged by the epidemic

-Brhen Athurley I (53) dies of the disease; [Brhen Athurley II](#) (29) succeeds him as a Crime Lord, aided by the advice of Lhash Morley (45), whom he continues to call upon for support and wisdom for several years thereafter

-Ilyana Donahue (44) dies of the plague, leaving her family devastated

-Several children are orphaned in the epidemic, including Flitch (9) and Rhosus (11)

-Sovereign Askha II (45) is assassinated in a plot orchestrated by Eramis (39); [Lord Protector Tark vin Krowley](#) (51) is also killed.

-Crown Prince Askha III (13) assumes the throne

-Sir Anvephonë Rennahue Smythe vin Krowley (21) becomes [Lord Protector](#)

-[Malnr](#) and [Fienna](#) wed in an arranged marriage

1172:

-[Mother Melody events](#), involving Flitch (10), Rhaze (11), Esher (10), and Lhash (46), who comes to the childrens' aid; Ofhelía (28) is killed, but her combined triple spirit remains and continues to haunt the night on the anniversary of her death; as her Tarnish is not passed on, the host is reduced to nine

-[Anatol Garnett](#) is born

-Gaelyn (19) begins training as an Overseer

1173:

-[Alida Hirne Gallise](#) is born to Malnr (22) and Fienna (23)

-Lhash (47) rescues and nurses a wounded Rhosus (13) back to health after he is mistakenly attacked, and helps him to find a position as Cassian Boyle Lhe'Aldwhick's (13) body double.

-Maeve's (14) talents are discovered by a local gang; she begins making money through gambling and card counting. Her parents quickly discover and attempt to dissuade her from continuing, prompting her to run away; she becomes fully controlled by the gang.

1174:

-Dunlat (16) takes over Moran Trading Co after his father's death.

-[The Arkshaw family](#) signs an accord with the Larklands, and Silan Arkshaw (18) is sent to work for the Crime Lord in Ehlíath.

1175:

-War between [Kadar](#) and [Aka'thei](#) summons aid from Dimirha, [Endhar](#), and Lifáraen—Ridley (15) goes to war

-Maeve's (16) parents track her down, and are killed for attempting to take her home. She flees the gang, and changes her name to Vhílath Rhenna. She eventually finds herself working for Athurley to gain protection, though via one of his more worrisome lieutenants

Modern Day (Northflame)

1176:

-[Ridley](#) (16) returns from War as a deserter

-[Jackdaw](#) (14) leaves for University

-[Rhaze](#) (15) takes over as a Crime Lord from her predecessor; accepts guidance from [Lhash](#) (50) in her youth

1177:

-[Jhira](#) (22) becomes the a Royal Consort to [Sovereign Askha III](#) (19)

1178:

-[The Fall of the Larklands](#) ([Marl](#) is 40) and [Dunlat's](#) (20) Ascension to Crime Lord, during which Jackdaw (16) returns from University, his term incomplete, to assist his brother. He attempts to complete his degree after matters quiet down.

-Lhash (52) assists Dunlat in his conflict against Marl, earning the ire of [Alma](#) (62)

-[Crown Prince Ashira](#) is born to Sovereign Askha III (20) and Jhira (23)

1179:

-The events of the previous year alarm the nobility of [Ehlíath](#); the [local government](#) reaches out to the royal family for assistance, hoping that a show of force might serve as an intervention to the rising power of the criminal world in their city; the throne refuses such aid, but [the Overseers](#) offer to assist in peacekeeping, giving the Lord Justiciar the opportunity he'd been waiting for; [Gaelyn Dauth](#) (26) is sent back to Ehlíath by [Eramis Dhorum](#) (45) to begin her mission. Simultaneously, the Lord Justiciar begins funding the expansion of slumlord [Gulr Draylock](#) (43).

-[Clovis](#) (20) and Dunlat (21) meet, and begin dating

-[Kanhía](#) (20) becomes a royal consort

-[Carlím Hirne Gallise](#) is born to [Malnr](#) (28) and [Fienna](#) (29)

1180:

-Gaelyn (27) tracks down her younger sister [Maeve](#) (21), and coerces her into becoming a spy, partly through removing the threat of the lieutenant preying on her

-Clovis (21) is killed, leaving Dunlat (22) heartbroken; the mystery of the murder goes unsolved, but the responsible party was Gaelyn, searching out vulnerabilities of the Crime Lords.

-Jackdaw (18) drops out of University officially; shortly after, the Moran brothers suffer a falling out.

-[Lisl](#) (20) meets [Anya Bekker](#) (52), her target; the two instead form a bond, and Lisl ultimately flees her family, heading to Ehlíath, and changing her last name to Banr.

-[Prince Mareshi](#) is born to Askha (22) and Kanhía (21)

-The ramp of Industrial production and factory presence in Ehlíath becomes easier enough to notice in the wider city that it earns the nickname of "the Clag" or "the Old Clag," or "the Crooked Old Clag."

1181:

-Ridley (21) comes to Ehlíath; he unwittingly saves Dunlat (23) from an attempted assassination, and is offered a place on his crew. Over time, the two become friends.

-Lisl (21) meets Gaelyn (28) and enters her employ; soon after, a romantic (and abusive) relationship forms; she uses the former assassin to chip away at Crime Lords organizational structures

-[Enford Larkland](#) (16) leaves home due to Alma's increasing abusiveness; [Trisetta](#) (11) is horrified to be alone

1182:

-[Princes Dhevira](#) and [Khivarel](#) are born

-[Tharl](#) (27) becomes a Royal consort

-[Keitof Surashen](#) (28) inherits [the Tarnished Chain](#)

-Ridley (22) becomes more properly acquainted with Jackdaw (20), becoming friends with him through the necessities of his work despite the knowledge that he is estranged from his brother.

1184:

-[Nessra Hirne Gallise](#) is born to Malnr (33) and Fienna (34)

-[Neantha](#) (21) becomes a Royal Consort

-Gulr Draylock (48) is recognized as a Crime Lord

-[Haedn Callowhen](#) (18), a polymath, enters the employ of [Athurley](#) (42)

-Ridley's (24) personal friendship with Dunlat (26) leads to his steady promotion through the organization, until he is one of his more trusted advisers. Some romantic feelings start to develop, though Dunlat refuses to act upon them.

1185:

-[Khel](#) (22) arrives in Ehlíath, joins the Watch

-[Cassian Boyle Lhe'Aldwhick](#) (25) is killed by Lisl (25), as Gaelyn (32) is working her way into the graces of [Khethlyn vin Dresdon](#) (51); however, [Rhosus](#) (25)—his body double—assumes his identity; few know the truth, including Lhash (59) and Jackdaw (23)

-Gaelyn berates Lisl for her failure, leading her to investigate how her target survived

-[Prince Esparha](#) is born to (secretly) Tharl (30) and Neantha (22), but is declared a Prince Royal regardless of her rumored parentage

1186:

-In the course of her investigation, Lisl (26) meets Lhash (60), and escapes Gaelyn (33)

-Later that year, Gaelyn recruits Khel (23) from the Watch

1188:

-Cassian (28) is recognized as a Crime Lord, organizing a coup against Khethlyn vin Dresdon (54)

-Ridley (28) discovers the illegal slave trade being run by the Eisovs (30), who work in [the City Watch](#), and exposes the matter with Khel's (25) assistance; however, Gaelyn Dauth (35) covers up the incident and recruits the twins through coercion. Khel, disillusioned by the event, leaves the Overseers and the Watch for private investigation

-This event puts Gaelyn on Dunlat's (30) radar

-Ridley's experience reignites his PTSD, and he begins to spiral. Jackdaw (26) offers to help medicate his mental condition, leading to his eventual addiction to [Crasuith Tar](#).

1189:

-Trisetta (19) flees home and changes her name to Mercy Knox; eventually, she will go to Ehlíath. Alma (73), already starting to fray at the edges, descends further into dementia

-Khel (26) and [Dar](#) (24) meet investigating the murder of Dar's friend [Valeska](#) (24, deceased), have adventures, and begin dating

1190:

-In her spiraling mental state, Alma (74) begins to refer to [Silan](#) (34) as Enford; the servant assassin chooses to play along

-Elsewhere, the real Enford (25) begins working as a contract lawyer by the name of Ennic Lankr.

1191:

-Ridley's (31) addiction worsens and begins to affect his work. As the mistakes and fallout begin to pile up, causing Ridley to spiral into self-loathing and further drug abuse, he nearly overdoses, at which point he and Dunlat (33) suffer a falling out.

-Ridley nearly kills himself in his despair, but the act is averted by Dar (26). He soon becomes her friend and partner in crime. Dunlat remains unaware that his former friend attempted suicide over their falling out.

-N's (7) identity as a Witchling is revealed to her community at large, and she is attacked, prompting [Grimshaw's](#) (57) intense protectiveness

-Vhí (32), as ordered by her sister, becomes closer with Haedn (25) to manipulate him and his ambitions; against her better judgment, her feelings become genuine, and she is wracked with guilt over the connection. On her own time, she quietly returns to her roots in professional gambling.

1193:

-[Prince Ílhen](#) is born to Askha (35) and Kanhía (34)

-Grimshaw (59) forces [Alida](#) (20) to take an internship at the [Lisidion](#) branch of the Asylum, after she expresses concern about his treatment of N (9)

1194:

-Eramis (60) orchestrates an attack on [Tarengeth](#) using [P'lharin](#) (90, appearing 20s or so) and [Sarhía](#) (50, appearing 30s or so), bringing them in via Gaelyn's (41) smuggling contacts; [The Tarnished Spade and Shears](#) are killed.

-Ultimately, the attempt is thwarted by [Lodin Volsyr](#) (3000+) and Darlhía (29); however, Dar is licked, leading to a cascade of misery for her friends and family; the [Host of the Tarnished Key](#) sacrifices herself so that Darlhía may inherit it, which lets her retain moments of lucidity as [Corrigan](#) attempts to undo the damage. (LINGERING QUESTION: IS SARHÍA KILLED?)

-Dar is taken into the care of the [Church](#), with visitations from her Grandmother and friends; however, tormented by her lack of freedom, she asks Ridley and Khel to break her out. When they do so, with Khel assuming her identity as part of the operation, Dar escapes from Ridley and throws herself into [the Ghant](#); as a natural born [witchling](#), of sorts, bearing a Tarnish, she is bound to the fate of an enduring spirit, to eventually reform as a revenant.

-The cause of Dar's death is kept secret between Ridley and Khel; the latter returns to [Kerwhick](#). Ridley is unable to face Lhash, and breaks contact without explanation.

-Following the failure of this plan, the Eramis reorients his priorities on gaining control of the city by undoing the Crime Lords. Gaelyn (40) instructs Vhí (34) to push Haedn Callowhen (28) to move forward with his plans to steal the control of the trains from Athurley (52), encouraging him to receive assistance from Dunlat (36).

-Dunlat contacts Ridley to express his condolences for Dar's passing, and the two begin to reconnect.

1195:

-[Prince Noma](#) is born to Askha (37) and Neantha (32)

-Dar's spirit begins to re-solidify, connecting her to other [Norn](#) spirited witchlings like N. Lacking some parts of her memory, she introduces herself as Valeska. Eventually, she is able to reach her loved ones as well, though only in states of altered consciousness, including their dreams.

-Haedn Callowhen (29) seizes control of the improved, electric train networks of Ehlíath, carving out a position as a Crime Lord; his former employer, Brhen Athurley (53) is not amused, but is hesitant to strike back when it becomes clear that Haedn is supported by Dunlat (37), and thus by Rhaze (34).

-This stronger alliance among the economic powers raises alarm in the Clag, as tensions begin to grow; Cassian (35) is forced to ally with Athurley to protect the holdings and power of the nobility, and the two begin negotiating with Draylock (59) to solidify their position.

-Lhash (69) and Dunlat suffer a falling out due to his support for Haedn threatening the city's stability/safety. Lhash and Lisl (35) begin planning methods by which they can disrupt the economic block and prevent a war amongst the Crime Lords; ultimately, they come to the conclusion that they must kill Dunlat Moran. They begin the process of investigating his security, and locating a serviceable scapegoat, and learn about the secret identity of Ennic Lankr (30).

-Gaelyn (41) seeks additional means to push the conflict forward, intending to weaken the Crime Lords through a war

-Ridley (35) begins working for Dunlat again.

1196:

-Dar (31) helps N (12) to escape Grimshaw (62), early in the year

-Lhash (70) and Lisl (36) set their plans into motion, gaining details into the Crime Lord's security and luring contract lawyer Ennic Lankr (31) to Ehlíath. What follows is the [Conspiracy to Kill Dunlat Moran](#), which ultimately triggers the events of *A Coward's End*.

-N (12) arrives in the Clag; she meets and saves Ridley.

-Prince Ashira (18) is banished, and in her travels becomes known as Mol the Hunter; Prince Mareshi (16) becomes Crown Prince

1197:

-[Esher](#) (35), released from prison, begins working for Dunlat (39)

-The Larklands attempt their revenge, during which Alma (81) and Lhash (71) are killed.

-Dunlat (39) and Esher (35) begin dating

-Jackdaw (35) and Khel (34) rekindle their relationship

-Lisl (37) kills her brother Silan (41) as revenge for Lhash's death

1202:

-Ridley (42) is seemingly killed when Eramis (68) attempts to capture N (18); in reality, he is put into secret and protective custody by Sovereign Askha (44)

-N returns to Ehlíath, and ends up working for Dunlat (44)

1204:

-The Conclusion

-The Living Tarnished are:

-Orë the Tarnished Crown

-Keitof the Tarnished Chain

-Nhílus the Tarnished Mask

- _____ the Tarnished Adze

- _____ the Tarnished Shroud

- _____ the Tarnished Mirror

- _____ the Tarnished Grail

-Others who could be Tarnished by Finale:

- Mercy
- Flitch
- Maeve

-Others who could inherit Tarnish during Finale:

- Anvephone
- Mol
- Ridley
- Mercy
- Flitch
- Ennic