

Post War History (Northflame)

(700 AD) 0:

-The [Treaty of Carmith](#), and the end of the war, marks the turning point in measuring time for both [Karda](#) and [Lhakhar](#), becoming the new year 0.

-The capture of many [Norn](#) allows the [Pryors](#) to regain some power and begin new experiments.

-The land taken from [Lifáraen](#) is returned in war reparations.

-The County of [Aracon](#)—named for the fictional paradise created in bedtime stories by the group for a child ([Kloë](#)) in their care—is established by survivors of those who summoned the Norn; the forest, still containing the engine created by those who sacrificed themselves ([Sabelleus of Lisidion](#), who gave himself for the future of children; [Tyrhía Odrhin](#), who gave herself for history to mark; [Marin Arkshaw](#), who gave themselves in defiance of power; and [Vani](#), their Pryor companion, who believed staunchly in the end of all tyranny)

200:

-The fall of the first Kardarnl Empire; several countries are formed from the remnants. Lhakhar and Lifáraen agree to maintain the Treaty of Carmith with all of them that will uphold the peace.

284:

-Solar maximum; the first generation of [Witchlings](#) is born after years of initial experimentation

~800-1100:

-Age of Sail; cultural and goods exchange becomes widespread throughout Kheld

814:

-[Jharik](#) is born a Witchling to [Zheyda the Tarnished Coin](#)

818:

-When Jharik's (4) nature is made clear, Zheyda—to protect her child from her fellow [Tarnished](#)—takes him to the Forest of the Norn, beseeching the minds of the engine to protect her son, for whom they are in many ways responsible. The minds protect and tend to the child for a week or so before they manage to summon other humans to adopt them.

821:

-Zheyda kills herself in grief—she fails to pass on her Tarnish, and thus their numbers are permanently reduced to ten.

830:

-[Crown Prince Drhani](#) is born

836:

-[Prince Dimir](#) is born

834:

-Jharik (20) ventures back into the Forest of Norn and speaks to the minds of the engine

836:

-Jharik (22) publishes [A Light in the Woods](#)

840:

-[Nhílus](#) is born

845:

-Jharik (31) publishes [The Fool's Tale](#)

851:

-Jharik (37) and Crown Prince Drhani (21) of the Lhakhik Empire disappears during a voyage in the North and is presumed dead; Prince Dimir (15) is named the heir to the throne

854:

-Jharik (40) is sent to [Ehlíath](#) as an agent of the Pryors, having agreed to do so to save Drhani (24); he has since been trained to better harness his abilities

-Jharik meets [Lodin](#), and learns the truth of [Corrigan](#) and the Tarnished, as well as his personal history with the order

-The Emperor of Lhakhhar dies of illness, and Prince Dimir (18) ascends the throne

856:

-Jharik (42) returns to the North intending to rescue Drhani, with the help of the [Serelat the Tarnished Mask](#) and his apprentice Nhílus (16); however, he finds the once Crown Prince has been thoroughly converted to the Pryors' cause, and are forced to retreat

-Serelat is killed in the venture, and Nhílus inherits his Tarnish

857:

-Drhani (27) "miraculously" returns, and attempts to reclaim the throne; this causes a schism ultimately leading to civil war, as Jharik (43) and the Tarnished aid Sovereign Dimir (21) in thwarting the former heir

(1562 AD) 862:

-The civil war comes to an end, with the Lhakhik Empire fallen and divided into [Dimirha](#) and [Endhar](#)

-A summit is held in Aracon to establish that both Dimirha and Endhar will continue to honor the Treaty of Carmith, despite being two separate nations.

865:

-Jharik (51) publishes [The Left Hand Wall](#)

~862-900:

-The cost of the civil war requires the royal family of Dimirha to cede power, rights, and land to nobility. Power begins to shift toward the aristocracy.

884:

-[Erida Vyke of Kadar](#) and [Olandr Vyke](#) are born Witchlings.

917:

-Jharik (103) returns to the Forest of Norn to pass away in peace

924:

-The country of [Kadar](#) consumes and unites several bordering nations—through diplomacy, coercion, and perhaps some supernatural influence—to become the second Kardarnl Empire, under Empress Erida the Burning Star (30). After some negotiation in Aracon, the Treaty of Carmith continues to hold fast between

Dimirha, Endhar, Lifáraen, and Kadar (against the expectations of many) but with an addendum of mutual support in times of conflict against nations that are not among those bound by the treaty.

925-930:

-In response to the growth of Kadar, the remaining countries of southern Kheld unite into the [Aka'thei States](#) in an attempt to both consolidate power and maintain their cultural/governmental independence

-In the following decades, both minor and major conflicts will break out between Aka'thei and Kadar, with victories and losses on both sides; Dimir and Endhar, still bound by the treaty, provide aid to Kadar when they must

927:

-Empress Erida (33) moves the Capital to [Dannarl](#), further south; secretly, this is to avoid the influence of the Norn, which she can sense strongly and wants to defy. Olandr (33), sensing the Pryors displeasure, leaves her service to continue fighting the Rust.

954:

-[Mharika "Lovely Mhari" Rhaldon](#) is Born a witchling.

964:

-[Yaru "Dancer," Seddik "Mourner," and Hane "Nightmare"](#) are born witchlings. Over the course of their childhoods, Olandr (80+) finds and adopts them all.

976:

-By Imperial decree, (cult assassins composed of [Arkshaw](#), other families that use a particular venom to instill certain traits) is reestablished, and old lore regarding their methods exhumed from various archives.

982:

-The Royal Family declares the capital of Dimirha to be [Vhardon](#) and relocates there, leaving Ehlíath and the Palace of [Tarengbeth](#) behind; the nobility capitalizes on this shift to further their control over the country's economics

-Criminal enterprises, consequently, gain stronger footholds in the nobility's bids for power and assorted machinations to circumvent the law and gain advantages over their competitors

984:

-[P'Iharin Cras](#) is born

989:

-Mharika (35) becomes a pirate captain, gaining the notorious title of "Lovely Mhari." Olandr (105) sees an opportunity, and brings his charges (25) to her; the crew of witchlings becomes feared far and wide. Olandr turns Mhari's ambitions toward that which would aid the Pryors.

993:

-Olandr (109) dies. Mharika (39) decides to act upon his final wish.

994:

-Lovely Mhari (40) and her crew attack and occupy Ehlíath, using the solar maximum to their advantage; ultimately, however, they are all defeated and executed. In the wake of the chaos, the Witch Hunters are formally established within the Weave Covenant, in part through the machinations of the Tarnished.

998:

-Empress Erida (114) dies, but her policies of imperial expansion continue to pervade the culture of Kadar

1004:

-P'lharin (20) is abducted by Pryors while assisting in a exploration of the northern reaches of the planet

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