

Witchling/Pryori Attacks

(Prior to 854, the Pryors were still experimenting with the formulae for creating witchlings that would be effective weapons against the Tarnished; few were sent to Ehlíath, and the Tarnished slew all that did, occasionally ranging beyond the city to hunt them.)

854: Jharik's Return—[Jharik](#) is sent by the Pryors to infiltrate Tarengbeth and subdue Corrigan, with his friend Crown Prince [Drhani](#) held as collateral in the far north. Ultimately, Jharik sides with the Tarnished instead, and attempts to rescue his friend with their help.

857: The Civil War—With the former Crown Prince of [Lhakhar](#) under their sway, the Pryors send Dhrani to claim Ehlíath as his birthright, and ideally gain access to Tarengbeth in the process. This instead sparks a civil war with [Sovereign Dimir](#); ultimately, the country is divided into [Dimirha](#) and [Endhar](#), with the Pryors having failed to take the half that actually mattered to them.

924: The Burning Star—Through a powerful psychic connection to her brother [Olandr](#), the Pryors encourage [Erida Vyke's](#) conquering of surrounding nations, in the hopes that she will eventually take Dimirha and with it, Ehlíath. This plan fails due to dislike of anyone trying to influence or control her, including the [Norn](#), the [Engine](#), the Pryors, or even, in the end, her own twin brother. Ultimately, war never occurs between the nations.

994: Lovely Mhari—A crew of infamous witchling pirates attack and occupy the city, lead by "[Lovely Mhari](#)," who possesses bewitching charisma, and enforced by her crew, which include [three witchlings](#) with the ability to sway large group behaviors, emotions, and actions. Due to the solar maximum, the Tarnished are forced to ally with fully human elements or risk destruction. The pirates are ultimately defeated and executed; the fallout of this major attack causes the Witch Hunter order to be established within the Weave Covenant.

(The Pryors reassess their strategies; some witchlings that come to the city and are handled quietly in the intervening years; while they cause no major disasters, stories are still told of their terrible abilities:

--Old Withers

--Skybreaker

--Death-Breath

--Verminborn

1128: The Time-Eater—

1156: The Ashtaker—

1160: The Braylhich Ripper—

1172: Mother Melody—

1194: The Seige of Tarengheth—

1196: The Pale Child—

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